Basic Ruleset

Non comprehensive

Items needed to play

Deck of 60 cards.

Players: 2 to 4

Objective: Collect the most points by the end of the game.

Game start:

Shuffle the deck.

Deal each player 5 cards facedown.

Determine who will go first.

(Players roll dice. Highest score gets to go first. If players are tied with the highest score, players roll dice again to see who has the greater score. Repeat until a winner).

Now, the first player begins their turn and the game starts.

On your turn: perform the following actions in order

Start of turn

Turn Player adds a card from the deck to their hand.

Turn Player can “play” a card from their hand.

End turn

At the end of a turn, play proceeds in a counter clockwise direction.

Players take turns taking actions.

The game ends when the turn player can not draw a card from the deck. (the deck is empty).

At this point, players count up the amount of points on their field.

The player with the most points wins.